Select the application folder and find program iMovie.

First time opening iMovie it will create a new project.

iMovie opens in the new Project.

iMovie saves projects automatically, to manage them click back to the Project Library.
The Project Library lists all the projects that are currently in iMovie, double-click a project to edit it.

Click the + button to create a new project.

Click the play button to preview a project.

Give the project a name, choose an Aspect Ratio, and click Create.

Widescreen ratio is typically used for HD (high definition) video, and Standard for SD (standard definition) video.
If you are going to be capturing video from MiniDV tapes make sure to connect the camera or deck to the computer first.

Make Sure:
- the Deck is On
- the Firewire cable is connected to both the deck and computer
- The DV button is lit/or Camera on Play
Automatic takes the entire video from the camera and imports it to iMovie.

Manual will allow for selecting only certain clips from the camera.

Once the camera is connected the window to the right should open.

Click here if the window to the left doesn't pop up automatically.

Play controls will appear for miniDV cameras and a file selector for Flip if Manual is choosen.
Click either **Import...**, **Imported Checked...**, or **Import All...** depending whether you are using Flip, MiniDV, and/or automatic mode.

If importing additional videos, choose the **Add to existing Event** and select the previously created event.

The event should appear in the **Event Library** and the imported clips to the right.

Type a name for your event and click **Import**.
First thing you will probably want to do is shut off Audio Skimming by clicking this button.

In the bottom right of both the project window and Event library set the zoom level to all to make it easier to find clips.

Click the button with the arrows to switch the location of the Project and Event Library. This gives the project more space. Drag the slider to the right to enlarge the view of the clips.
To use an entire clip simply click and drag the clip to the Project area.

To use just a portion. Select the portion you want by clicking at start point and dragging to the end. Don't worry about being exact.

Position the mouse over the yellow selection a hand icon will appear click and drag the clip to the project area.

Mousing over any object in the project will reveal the blue gear. Click the gear to make modification to the clip.
From the gear menu select **Precision Editor**.

The **Precision Editor** opens over the **Event Library**.

Click and drag the clip to fine tune where it start or ends.

**Show previous/next edit** buttons navigates through the project. Click the Done button when finished.
To split a clip, move mouse pointer to the place you wanted to split.

A red line will show up

Right click > split clip
To add a photo locate it, then click and drag it into your project. Notice the green line indicating where it is going to be placed.

In place, select Cropping, Ken Burns & Rotation to modify the photo.
The Ken Burns effect allows you to pan and zoom in and out.

The green box indicates where the shot will start and will pan out to the red box.

Click and drag the boxes to adjust the position. Use the handle bars to adjust the size.

To turn off the effect click either Fit or Crop.

Click done when finished.
To frame a clip or photo and not pan choose the Crop option.

Click and drag the box to adjust the position. Use the handle bars to adjust the size.

Use arrow buttons to rotate the clip or image.
Select the desired title and drag to the project. The green line indicates the placement.

Click the **Show or hide Titles** button.

Choose a background.
If the title was placed on a clip or image, it will be the background.
Click on the text to change the title.

Click Show Fonts to change the font, size, color, etc.

Click done when finished.

Access it at anytime by clicking the title in the project.

Click the x button to close Titles window.
Click the Show or hide Transitions button.

Click and a transition to the project.

The green line indicates placement.

Click the x button to close Titles window.

To adjust your transition settings, select the gear cog icon and select transition adjustments.
Add a Voice Over

Click the Voiceover button.

The following window will appear.

Select the device to record with.

Test the volume level by talking normally. The green bars should reach about 3/4 full, when talking it shouldn't reach red.

Place the cursor where you'd like the voice over to begin and click.

A countdown will let you know when to begin talking.

Clip will turn red as you talk. Click again to stop the recording.

The record will be placed in purple on the project.

Click the x button to exit Voiceover mode.
From the *iMovie* or *iLife Sound Effects*, click and an effect to the project.

Click the *Show hide Music and Sound Effects* button.

Click the x button to close *Music and Sound Effects* window.

The effect will show up as a green bar on the project.
Locate the file and drag it to the project.

To use it as background audio drop in empty space so the entire project is green.

To have it start at a specific time place it at that point in the project.

The music shows up in the project as depicted above.
To export a finished project, Select Share > Export Movie...

Type a name for the video and location that is easily accessible.

Choose a size:
- **Mobile** for Moodle
- **Medium** for other web use
- **Large** for standard definition videos
- **HD** for high definition videos
Choose the largest size available and click **Publish**.

Notice: the sizes that have been selected are displayed in the **Project Library**.
To publish the video to YouTube, select Share > YouTube.

Fill out your Account information, a Title, and Description.

Choose the largest size, YouTube will encode appropriately.

Click Next.

Click Publish.
Plug in an external drive.

Click the **Finder** icon in the dock.

Locate the **Movies** folder in the home folder.

Drag both the **iMovie Events** and **iMovie Projects** folders to the external drive.

If moving to a different computer both folders must be copied to the Movies folder on the new machine for iMovie to open it.