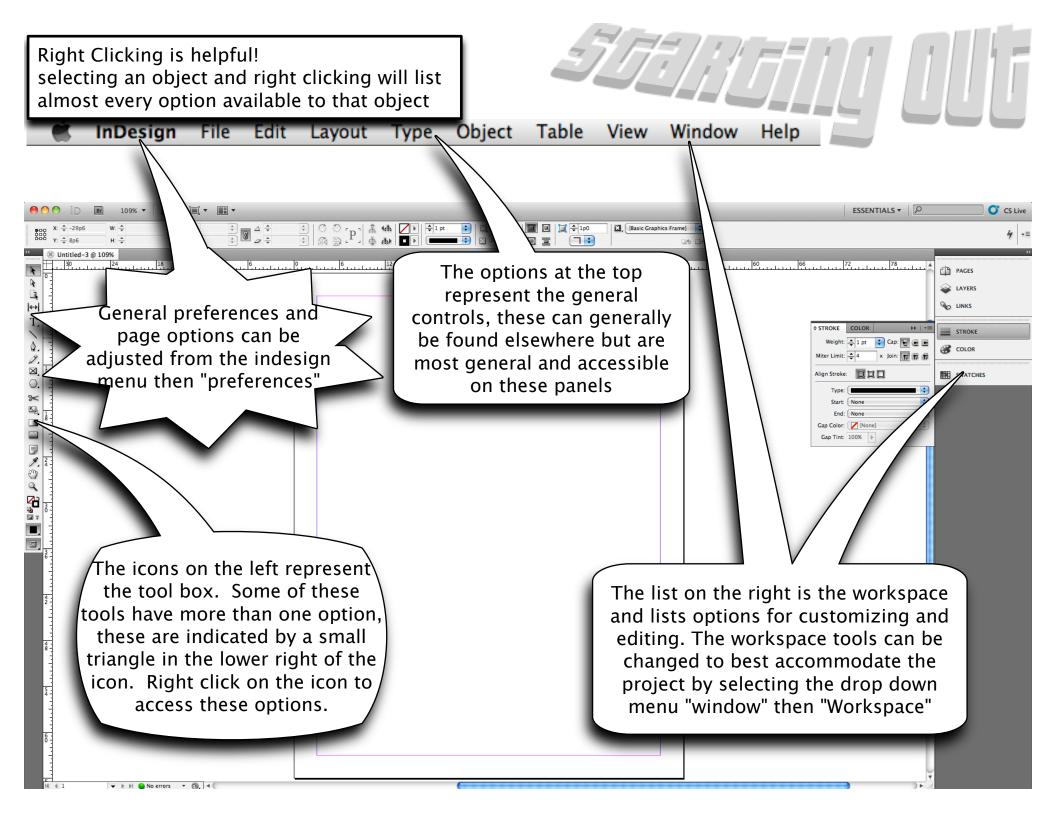
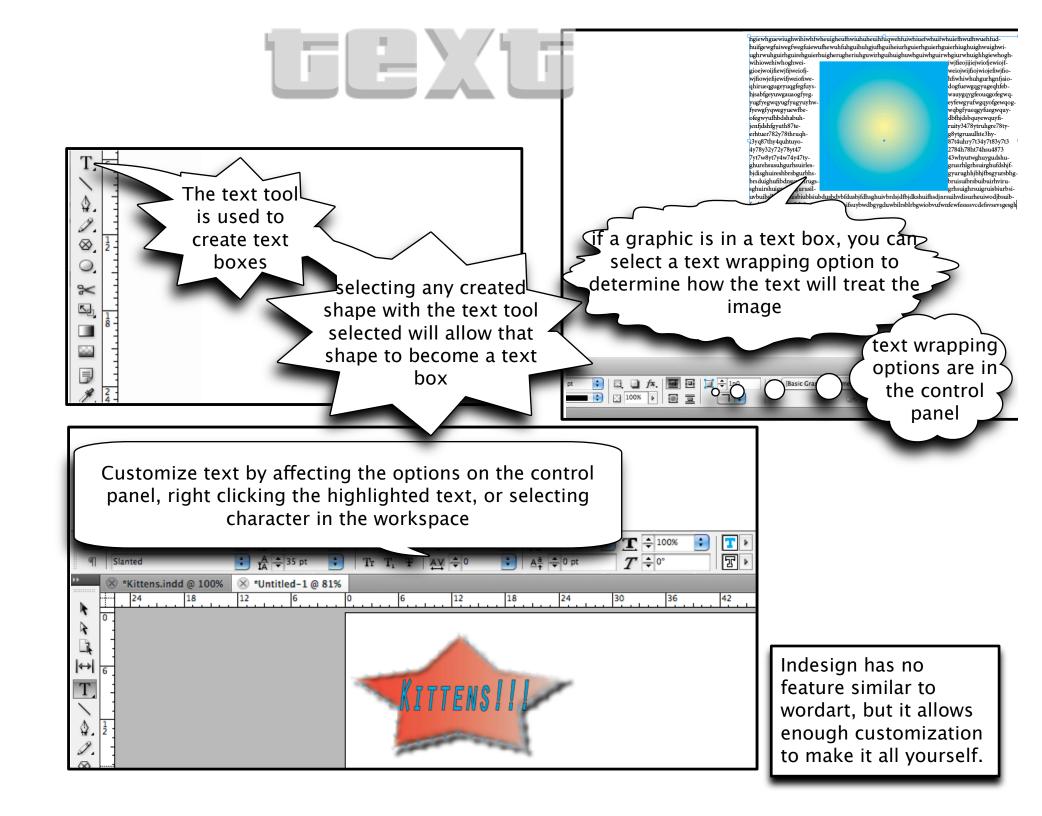


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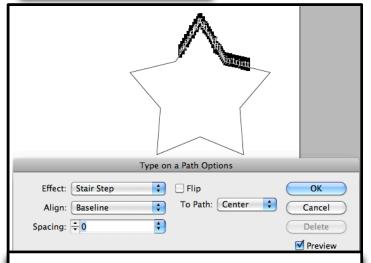
Created by Eli Blumenthal For the Media Center at Dickinson College. © 2011



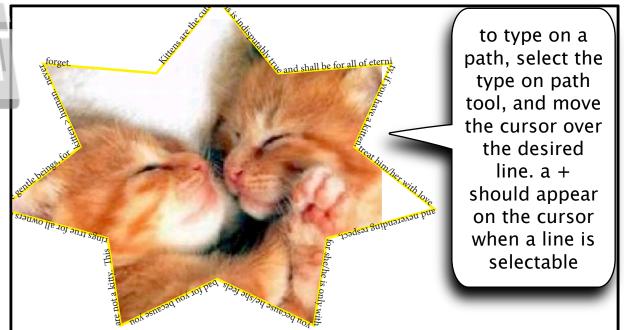


SPECIAL TENT

The alternate option for the text tool is typing on a path.



use the drop down menu "type" or highlight and right click the text on the path to customize the style and orientation of the text on the path



Threading text allows connection of text between text boxes

To Thread Text from frame to frame, select the first box in the string, and click the lowest

> option box on the right side of the frame, then select the box you'd like to thread it to, an out or in arrow

> > should appear on the frame.

this arrow shows that this box is threaded with another to thread, click the lowest box on the right of a text frame



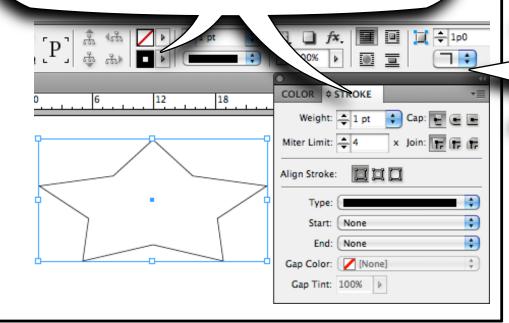
holding shift while dragging any shape will keep the sides of that shape proportional. e.g. holding shift while drawing an ellipse makes a circle

The shape tool allows the quick creation of simple shapes

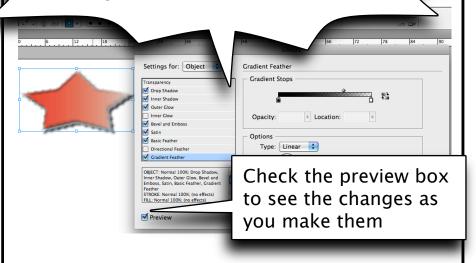
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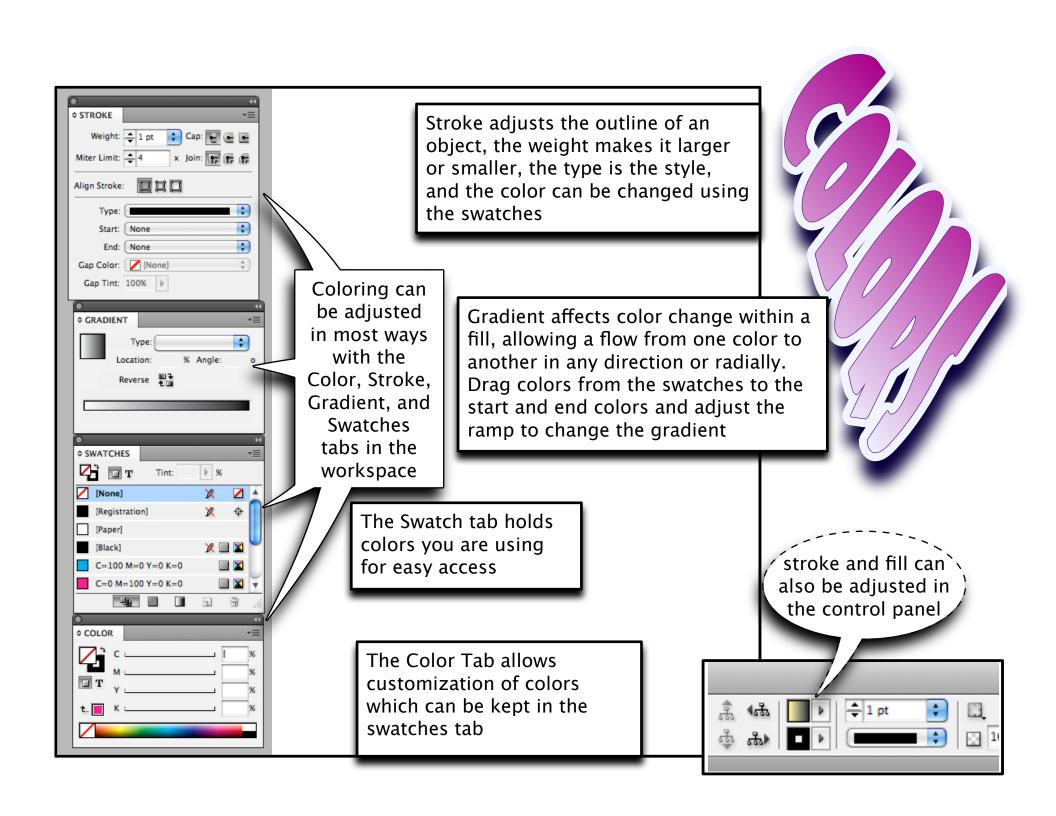
There are multiple options you can access by right clicking or holding a click on the icon. you can also double click the icon for more options of a specific shape

The outline of the shape is affected by the stroke settings, and the color by the fill settings. these can be found in the workspace or control panel



by right clicking and selecting effects or clicking the drop down "object" option, you can change many attributes of the shape





To add graphics to your project, you can drag and drop graphics from another folder or use the file menu then select "place".



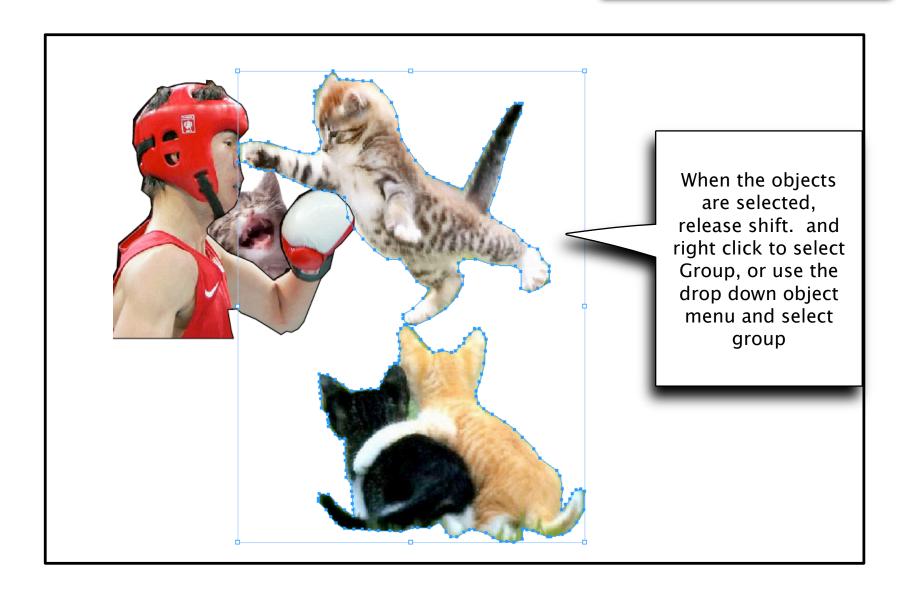
Graphics brought into indesign have a frame (blue outline) and the graphic itself (orange outline). to resize either you can simply drag the corners or sides (hold shift to maintain proportions) or right click, then select transform, then scale.



To allow a frame of different shape, create the shape and select it, then right click it and select "paste/Place Into"

GROUPING

To Group objects together, hold the shift key and select the objects you want grouped



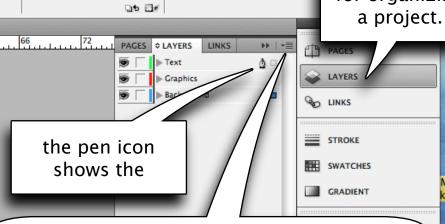
erranging Items

Indesign will automatically arrange items based on the order they are added to the project (new stuff on top).

Basic Graphics Frame]+

To rearrange elements that are out of order, you can right click the item, scroll over "Arrange", and move it backwards and forwards. The "object" drop down menu also has the arrange tab

The Use of
Layers tool is
very helpful
for organizing



this tool can be used to specifically organize things in Layers. To add a new Layer to your project, you can right click a layer and select "add new layer" or click the menu tab on the layers panel and add a new layer New Layers will be added on top of all previous layers, to rearrange the layers you can drag them up or down on the list.





you can create "donut holes" in any shape you create.

draw the "donut holes" in the object

select the shape you want to hollow along with the shape it is hollowing. shift-clicking allows selection of multiple objects. when both the outside and inside shapes are selected, use the drop down "object" menu and select "paths" then "create compound path"

you can create as many donut holes as you please in a shape by repeating the same process

Clipping a photo in indesign simply consists of creating a matching frame

for it.

to create an accurate frame, paste the image into indesign and make it the size you want.

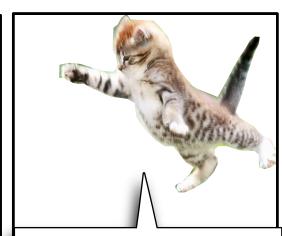


Your clipped image is then able to be copied and moved as you please

when the image is the size you desire, use the pen tool to create an accurate frame. when using the pen, you create points and the program connects them, so simply click to create points around the graphic



after creating the frame, delete the graphic, leaving the frame



when you have the empty frame, simply paste the graphic into the frame and move it/resize it to fit the frame.

finer wall to E



If the background of a photo is uniformly black or white, you can clip the photo using the detect edges



Select the Object, then use the drop down "object menu" to select "clipping path" then "Options". drop down the "type" box and

The threshold number determines the level of white or black that will be removed. The tolerance determines how many points will be used to clip, higher tolerance means less points leading to smoother lines, but less perfect cutting of intended shades

When finished. use the drop down menu "object" then "clipping Path" then select "convert clipping path to frame"

Type: Detect Edges Cancel Preview Tolerance: 10 Inset Frame: 0p0 Invert Include Inside Edges Restrict to Frame Use High Resolution Image

Example

This Project was created with many of the features gone over in this tutorial. more things were explained in this tutorial, and even more are possible; so play with indesign and figure more out! You can even make an interactive project for digital distribution.

