## Glossary of Commonly Used Terms (Reference to where the term was introduced)

Circuit: A circuit is complete once the starting point for the image (in PwP this is always the top of the circle) is achieved as an endpoint. (1.2)

Continuously drawn: An image is continuously drawn if line segments are connected from one to another following a rule until the initial starting point is obtained as the end point of a segment. (1.2)

Image: Term used for a completed graph. (Introduction)
$\boldsymbol{J}$ is the number of $\boldsymbol{J}$ umps between vertices. When $\boldsymbol{J}=1$, the resulting image is a polygon. If $\boldsymbol{J}>1$, stars can emerge. (1.2)

Just-over and Just-under multiples: Interesting images often times occur when one parameter is close to but not quite a multiple of another. This is seen in numerous places but notably in 1.4, stars as rotating polygons (when $\boldsymbol{n}=\boldsymbol{m}^{*} \boldsymbol{J} \pm \boldsymbol{a}$ where $\boldsymbol{m}$ is a whole number and $\boldsymbol{a}$ is a small whole number.
$n$-gon: An $n$-sided polygon. (1.1)
$\boldsymbol{n}$-gram: An $\boldsymbol{n}$-sided star. This is a generalization of pentagram. (1.2)
Polygon: A polygon occurs if the line segments comprising the image do not cross over one another except at the common endpoint. A polygon is regular if all vertices are equally spaced around a circle. Also called an $n$-gon. (1.1.)

Star: A star occurs when the image has segments that cross over other segments at points other than their endpoints. Also called an $n$-gram. (1.2)

