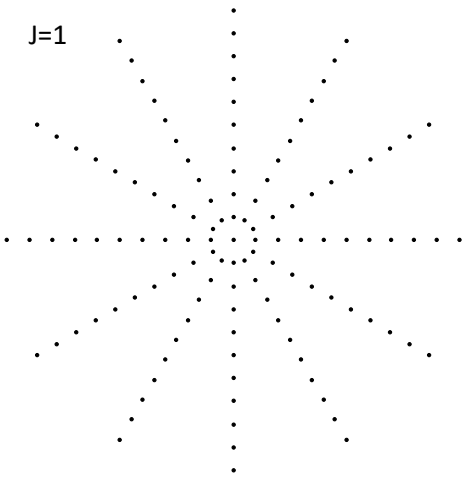
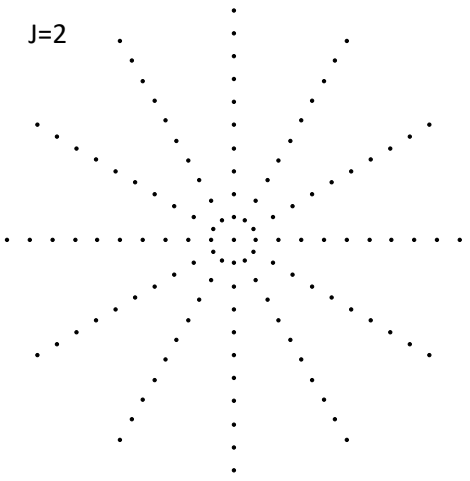


Start at the top and draw each segment reducing the radius by 1/10 ($r = 10$) using the vertex jumps listed.

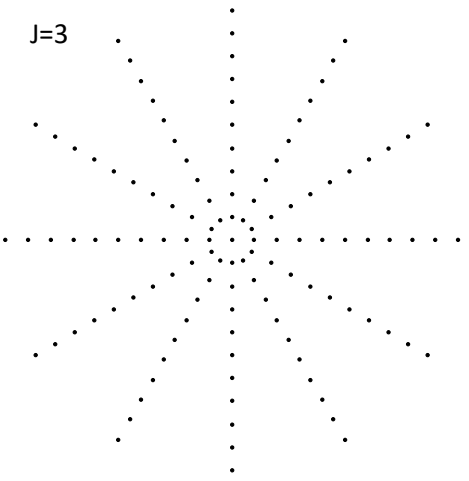
J=1



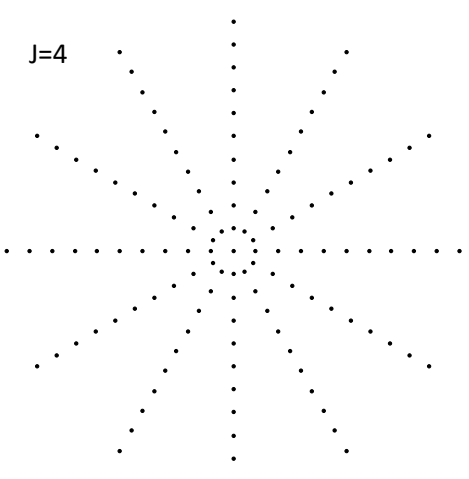
J=2



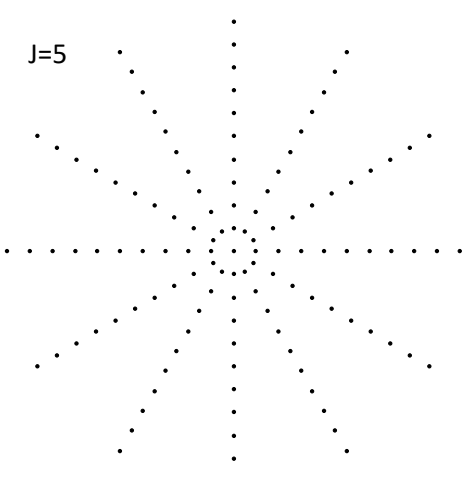
J=3



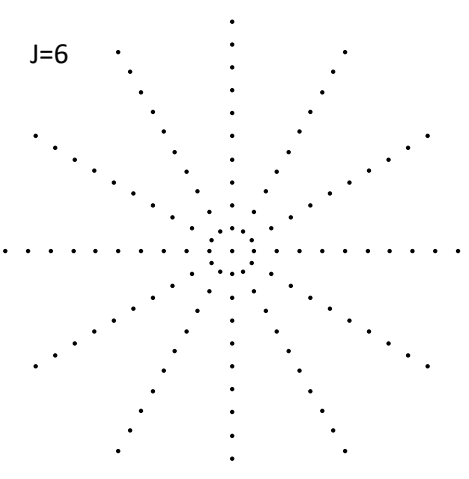
J=4



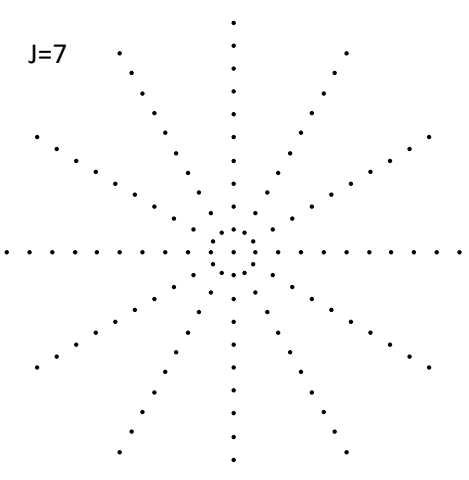
J=5



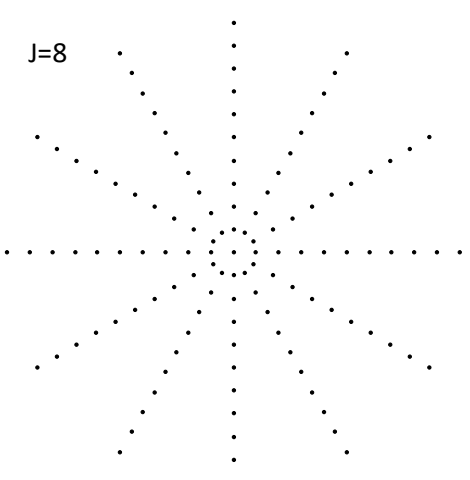
J=6



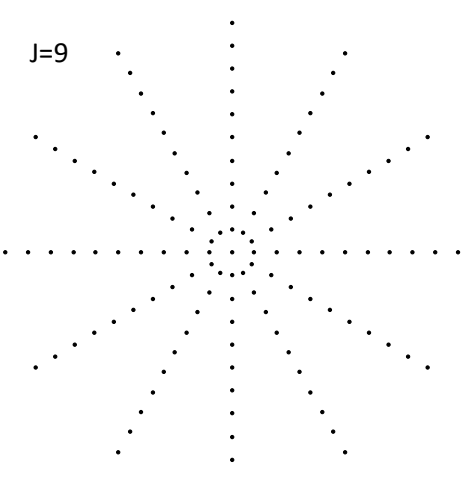
J=7



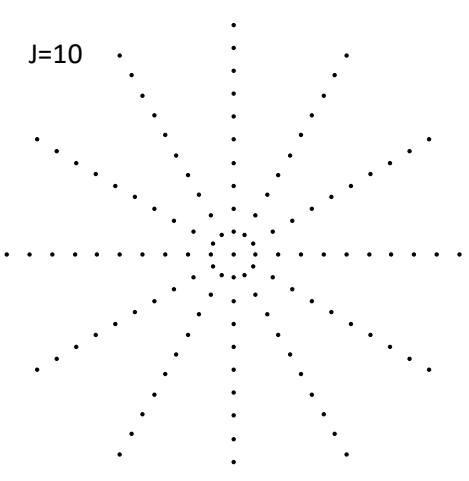
J=8



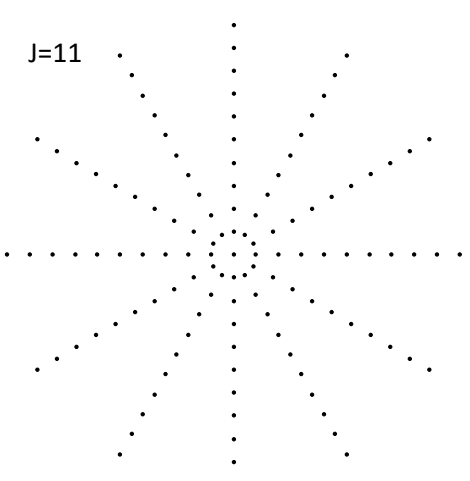
J=9



J=10



J=11



J=12

