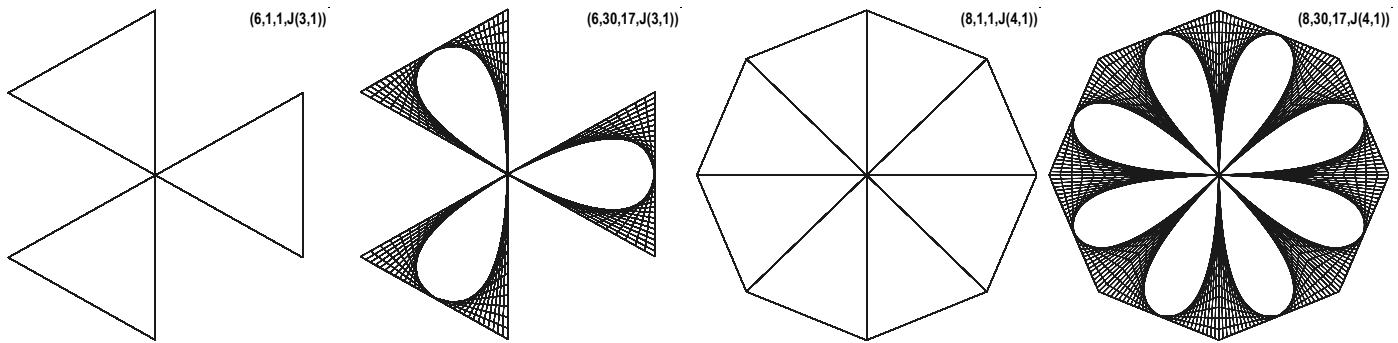


Even Spiderwebs and Odd Foghorns

When n is even, a jump of $n/2$ as part of a jump set creates sharp lines through the center of the parent polygon. When the other jump is 1 or $n-1$ the spiral images that result resemble foghorns or spiderwebs depending on whether n is divisible by 2 but not 4 or if n is divisible by 4. It is convenient to have the first jump be $n/2$ and the second be 1.

An aside on missing pieces of the pie. The double jump model in Chapter 16 of ESA included multiple versions of the double jump *Excel* file. As discussed in [E16.5](#), one version reversed direction for the last half of the string art image to fill in the missing pieces when $n = 4k+2$. The vertex frame, VF, to the left shows the issue for $n = 6$. Given this jump set pattern, the VF is completed after n or 6 jumps: 0-3-4-1-2-5-0. If this is filled in in a string-art fashion, there will be $n/2 = 3$ petals in the flower like the second image, or $n/2 = 3$ pieces of pie, not 6. By contrast when $n = 4k$ like $n = 8$, the VF is completed after $2n$ or 16 jumps: 0-4-5-1-2-6-7-3-4-0-1-5-6-2-3-7-0 and the flower has $n = 8$ petals or $n = 8$ pieces of pie like the last two images. This pattern continues for larger n , half the pieces are missing if $n = 4k+2$, all are there if $n = 4k$.



Odd spiral foghorns and even spiderwebs. If $n = 4k+2$ there are $2k+1$ (an odd number) of foghorns (the other sections are open) like $n = 6, 10, 14$ from L-R. If $n = 4k$, all $4k$ sections are filled in and spiderwebs result like $n = 8, 12, 16$ below.

